
"Panther"


Agent Blanco, our Spanish agent, has stolen the Sat Nav of "Panther", one of the leaders of ACE (Associated Criminal Enterprises). Agent Blanco needs your help to work out which of the villages that are programmed into the Sat Nav is the one "Panther" is hiding in. Follow the rules below to work out the numbers that should go in the empty boxes. These match all but one of the numbers under the villages. The village that is left is the one where we will find "Panther"... And the Sat Nav will take us to her door!

RULE 1: Multiply the numbers in the grey rectangles to make the number in the white rectangle.


RULE 2: To make the number in the white rectangle multiply the numbers in the two grey rectangles above it.


RULE 3: Double the number in the grey rectangle and subtract the number in the yellow rectangle to make the number in the white rectangle.


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